Computer Scientist's View of Cantor's Diagonalization CIS 300 Fundamentals of Computer Science

Brian C. Ladd

Computer Science Department SUNY Potsdam Spring 2023

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Deciders



3 The Halting Problem Encoding



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Algorithms Definition

Definition

An algorithm is a *finite* series of *precise instructions* for performing a computation or solving a problem that terminates with the *correct* answer in a finite amount of time.

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Example (Algorithm: Maximum element in finite sequence)

```
// @precondition: A is not empty
int maxValue(int A[]) {
    int max = A[0];
    for (int i = 1; i < A.length; i++)
    if (A[i] > max) max = A[i];
    // max is maximum valle on A[0-i] inclusive
    // i == A.length on exit; max on A[0-A.length - 1] inclusive
    return max;
}
```

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Input An algorithm has input values from a specified set

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- Effectiveness It must be possible to perform each step in the algorithm precisely and in a finite amount of time

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- Definiteness The steps of the algorithm are defined precisely
- Correctness The algorithm should produce the *correct* output for each input value
 - Finiteness The solution must be produced in a finite number of steps
- Effectiveness It must be possible to perform each step in the algorithm precisely and in a finite amount of time
 - Generality The procedure should apply to all problems of the given form, not just a single input value

Algorithms Linear Search

Example (Algorithm: Linear Search of Finite Sequence)

```
int indexOfMatch(int x, int A[]) {
    int match = -1; // no match yet found
    int i = 0;
    while ((match < 0) // no match yet
        && (i < A.length)) { // still list to check
    if (A[i] == x) match = i; // remember the match
        i++;
    }
    // return index of match or -1 if no match
    return match;
}</pre>
```

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Algorithms Binary Search

Example (Algorithm: Binary Search of Sorted Finite Sequence)

```
// @precondition A is sorted and non-empty
int binaryMatch(int x, int A[]) {
int low = 0;
int high = A.length;
// search interval half-open: [low, high)
while (low < high - 1) { // while range > 1 element
int mid = (low + high)/2; // mid = \left(\frac{low+high}{2}\right) \right]
if (x > A[mid]) low = mid + 1;
else high = mid;
}
if (A[Low] == x) return low;
else return -1;
}
```

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Algorithms

Binary Search

Theorem

binary always terminates

Proof.

The only way it can **not** terminate is to be stuck in the while loop. In the loop, $low \le mid \le high - 1$ high - low is the size of the range to be searched (half-open so no extra + 1)

Algorithms

Binary Search

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The only way it can **not** terminate is to be stuck in the while loop. In the loop, $low \le mid \le high - 1$ *high* - *low* is the size of the range to be searched (half-open so no extra + 1) *high'* - *low'*, the value after the loop, is smaller:

Algorithms

Binary Search

Theorem

binary always terminates

Proof.

```
The only way it can not terminate is to be stuck in the while loop.
In the loop, low \leq mid \leq high - 1
high - low is the size of the range to be searched
(half-open so no extra +1)
high' - low', the value after the loop, is smaller:
If x > A[mid], low' > low
Otherwise, high' < high because
low \neq high; high' = | average | < high
Range to be searched is smaller on each iteration of loop; range initially
finite so value must cross 1 terminating the while loop.
```

Algorithms Making Change

Example (Problem)

Given: Amount of change to make, $n \in \mathbb{Z}^+$ Sequence of *r* coins: coins[0] > coins[1] < ... < coins[r-1]

Describe an *algorithm* to solve this problem.

Algorithms Making Change

Example (Algorithm: Greedy Algorithm for Making Change)

```
// @precondition coins in decreasing order
// @precondition n >= 0
// @precondition any value n >= 0 can be made with coins
public static List<Integer> makeChange(int n, int coins[]) {
 List<Integer> change=new ArrayList<Integer>();
 for (int i = 0; i < coins.length; i++) {
 while (n >= coins[i]) {
 change.add(coins[i]);
 n -= coins[i];
 }
 // n < coins[i]: no more coins[i] can be part of change
 }
 return change;
 }
```

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Algorithms Change Making Correctness

Lemma

 $\forall n \in \mathbb{Z}^{\geq 0}$, $n \notin$ using the **fewest** American coins possible can contain at most one 50¢ piece, one quarter, two dimes, one nickel, and four pennies. Further, it cannot contain two dimes **and** a nickel. The amount of change, excluding dollar coins, cannot exceed $99 \notin = (50 + 25 + 10 + 10 + 1 + 1 + 1) \notin$

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Algorithms Change Making Correctness

Theorem

The greedy algorithm produces correct change in the fewest number of coins using American coins.

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Deciders as Functions

A language is a set of strings across some alhpabet:

- string a sequence of zero or more symbols
- *alphabet* a *set* of symbols

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Deciders as Functions

A language, L_d is a set of strings across some alphabet, Σ . A decider is a predicate function, $d: \Sigma^* \to \{0, 1\}$ (if it is a predicate, how are we interpreting the result bits?) d(s) ::= 1 if and only if $s \in L_d$.

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Deciders as Algorithms

A decider can also be thought of as an *algorithm*:

Input Σ^* Output $\{0,1\}$

Correctness Returns 1 \iff input $\in L_d$.

The other properties must be held so that d works for every string in Σ^* , finishes in finite time, is expressed in a finite number of steps, and so on.

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Deciders as Algorithms

For ease of writing, a decider is a single boolean Java function. So, to decide $L_{\text{even length}}$ across $\{0,1\}^*$, the following would work:

```
boolean decide(String bin) {
  return (bin.length() % 2) == 0;
}
```

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```
{}
{0,1}*
{\omega : an even number of 1s }
{\omega : as a binary number, is divisible by 4}
```

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```
{}
boolean decide(String bin) {
  return false;
}
{0,1}*
{\omega : an even number of 1s }
{\omega : as a binary number, is divisible by 4}
```

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```
{}^{\{\}}_{\{0,1\}^*}
```

```
boolean decide(String bin) {
   return true;
}
```

```
 \{ \omega : \text{an even number of 1s } \} \\ \{ \omega : \text{as a binary number, is divisible by 4} \}
```

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```
\{0,1\}^*
\{\omega : \text{an even number of 1s} \}
boolean decide(String bin) {
  int ones = 0;
  for (int c = 0; c < bin.length(); c++)
    if (bin.charAt(c) == '1') ones++;
  return (ones % 2) == 0;
}
\{\omega : \text{as a binary number, is divisible by 4}\}
```

A B M A B M

```
{}
{0,1}*
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The General Halting Problem

Is it possible to write an **algorithm** that when run on a *program*, *input* pair, determines if that *program* halts after a finite amount of time when run on that *input*.

How can we express the Halting Problem in terms of a binary language?

Encoding

An encoding is a way of representing some set of objects as bit strings. For example, the integer range [0-255] (inclusive) could be encoded into a bit string of length 8 (a byte) with the sequence of bits interpreted as a *base 2 number*.

A set of printable and control characters might similarly be encoded into a bit string of length 8, each pattern mapped to a specific character.

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Encoding

Encoding a Java Program

A Java program is encoded (before compiling) as a string of characters from some character set. That character set, in turn, can encode each character as a string of 8 bits (or 16 or 32 bits, depending on the size of the character set).

Apply both encodings in turn and a Java program can be encoded into a bit string.

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Deciding Java Programs

 $L_{Java} = \{\omega : \omega \in \{0, 1\}^* \land \omega \text{ encodes a valid Java program}\}$ The *Java decider* then looks like this:

```
boolean decide(String bin) {
  return validCharString(bin)
    && validJava(decodeCharString(bin));
```

}

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Encoding

Halting Problem As a Language

Definition

Let < P, I > be the encoding (into binary) of a program, P and input for that program I. The split between them must also be encoded. Let $L = \{ \langle P, I \rangle \}$ be the set of all binary strings that encode a program followed by input for that program.

Then let $L_H = \{ \langle P, I \rangle : P(I) \text{ only runs for a finite amount of time} \}$ L_H is the collection of binary strings representing programs that do **not** loop forever on a given input.

Deciding this language is the same as solving the general Halting Problem.

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Halting Problem

Definition

Let $\langle P, I \rangle$ be the encoding (into binary) of a program, P and input for that program I. The split between them must also be encoded. Let $L = \{\langle P, I \rangle\}$ be the set of all binary strings that encode a program followed by input for that program.

Then let $L_H = \{ < P, I >: P(I) \text{ only runs for a finite amount of time} \}$ L_H is the collection of binary strings representing programs that do **not** loop forever on a given input.

Deciding this language is the same as solving the general Halting Problem. The Halting Problem is the problem of constructing a program, H, that takes two parameters: P, another computer program and I, input for P. H should report "halts" or "loops forever" depending on whether or not P halts on input I.

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$$\frac{H(P,I)}{F(P,I)} = \int_{0}^{\infty} \frac{d^{1}}{dt} =$$

Programs as Data

A program is encoded in some way (Fortran, pseudo-code, Java,

bytecode). An encoding can be expressed as a sequence of symbols across some alphabet.

Any alphabet can be re-encoded using strings of bits.

Any program can be expressed as a sequence of bits.

A program, encoded as a sequence of bits, can be given as input to a program. The receiving program may or may not respect the "right" interpretation.

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Programs as Data

A program is encoded in some way (Fortran, pseudo-code, Java,

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Any program that takes a single input parameter can be passed itself (or rather, its own encoding) as its input.

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Encoding

Halting Problem

Definition

$$H(P, I) = \begin{cases} \text{"halt"} & \text{if } P(I) \text{ halts} \\ \text{"loop"} & \text{if } P(I) \text{ does not halt} \end{cases}$$

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Halting Problem

Definition

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Definition

FSOC Assume H exists. Construct D

 $D(P) = \begin{cases} \text{loop forever} & \text{if } H(D, P) \text{ halts} \\ \text{return} & \text{if } H(D, P) \text{ does not halt} \end{cases}$

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Encoding

Halting Problem

Definition

$$H(P, I) = \begin{cases} \text{"halt"} & \text{if } P(I) \text{ halts} \\ \text{"loop"} & \text{if } P(I) \text{ does not halt} \end{cases}$$

Definition

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$$D(P) = \begin{cases} \text{loop forever} & \text{if } H(D, P) \text{ halts} \\ \text{return} & \text{if } H(D, P) \text{ does not halt} \end{cases}$$

What does H(D, D) return?

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Languages

- alphabet A finite set of **symbols**; *e.g.* the *binary alphabet* is $\{0, 1\}$.
 - string A sequence of zero or more symbols from an alphabet; e.g. λ (the empty string), 01011100010, 0, 101 Σ is used to represent the alphabet as a whole. λ or ε stand
 - for the empty string.
- language A set of strings; e.g. $\{w | w \text{ starts with } 1\}$, $\{00, 01, 10, 11\}$.
 - Σ^* The star (Kleene's star operator) means zero or more copies of the symbol before the star. This is short hand for the set of **all** the strings across the alphabet Σ . **Note:** that means Σ^* is a *set*.

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Cardinality of $\{0,1\}^*$

 $\{0,1\}^*$ is infinite. Consider the set of just strings containing only '1' symbols. The lengths of different strings in this language range across non-negative integers. That is infinite.

Is Σ^* countable?

If so, how to prove it.

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Cardinality of $\{0,1\}^*$

 $\{0,1\}^*$ is infinite. Consider the set of just strings containing only '1' symbols. The lengths of different strings in this language range across non-negative integers. That is infinite.

Is Σ^* countable?

If so, how to prove it. Find bijection $f: \Sigma^* \to \mathbb{Z}^+$.

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Define the *length-then-value* ordering for binary strings: w_1 comes before w_2 if $|w_1| < |w_2|$ or $|w_1| = |w_2| \land$ the unsigned number represented by w_1 is less than the number represented by w_2 . So, Σ^* can be put in order by the above ordering:

 $\{\lambda, 0, 1, 00, 01, 10, 11, 000, 001, 010, 011, 100, 101, 110, 111, \ldots\}$

 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long.

 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long.

Ζ	5	z - p	f(z)
1	0	0	"" = λ
2	1	0	"0"
3	1	1	"1"
4	2	0	"00"
5	2	1	"01"
6	2	2	"10"
7	2	3	"11"
8	3	0	"000"
9	3	1	"001"
10	3	2	"010"
11	3	3	"011"

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 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) =

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 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) = 0111f(32) =

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 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) = 0111 f(32) = 00000 $f^{-1}(\lambda) =$

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 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) = 0111 f(32) = 00000 $f^{-1}(\lambda) = 0$ $f^{-1}(1000) =$

 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) = 0111 f(32) = 00000 $f^{-1}(\lambda) = 0$ $f^{-1}(1000) = 24$ $f^{-1}(00010) =$

 $\forall z \in \mathbb{Z} \text{ let } s = \lfloor \log_2(z) \rfloor$ and $p = 2^s$. Then f(z) = z - p written as a binary number s characters long. f(23) = 0111 f(32) = 00000 $f^{-1}(\lambda) = 0$ $f^{-1}(1000) = 24$ $f^{-1}(00010) = 34$

Counting Deciders

- A decider is an algorithm.
- An *algorithm* can be expressed in Java (or another programming language).
- Any Java program can be encoded as a sequence of *characters* that are, in turn, encoded as sequences (strings) of bits.
- Any Java program can be represented by a bit string.

A (B) > A (B) > A (B) >

Counting Deciders

 $\begin{aligned} \{\mathsf{deciders}\} \subset \{\mathsf{Java programs}\} \subset \{0,1\}^* \\ \mathsf{Remember:} \ A \subset B \to |A| \leq |B|. \ \mathsf{This will be important.} \end{aligned}$

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An Uncountable Infinity

A Mathematician's View

- $\mathbb Z$ in *countably* infinite. ($\mathbb Z$ is often used as the canonical countably infinite set.)
- $|\mathbb{R}| > |\mathbb{Z}|$ There are **more** real numbers than there are integers.
- Proof: By contradiction. Assume they are the same size; show that the resulting *bijective* function between them cannot map *onto* \mathbb{R} .

A D A A B A A B A A B A B B

An Uncountable Infinity

A Computer Scientist's View

- $\{0,1\}^*$ in *countably* infinite. (The language of all *binary strings* is countably infinite.)
- |ℙ({0,1}*)| > |{0,1}*| There are **more** binary languages than there are binary strings.
- Proof: By contradiction. Assume they are the same size; show that the resulting *bijective* function between them cannot map *onto* $\mathbb{P}(\{0,1\}^*)$.

There is more!

 $|\{\mathsf{deciders}\}| \leq |\{\mathsf{Java \ programs}\}| \leq |\{0,1\}^*|$

There are **more** binary languages than there are *deciders* for languages: there **must be** undecidable languages.

Cardinality of $\mathbb{P}(()\Sigma^*)$ Review of Terms

•
$$\Sigma = \{0, 1\} =$$
 the *binary* alphabet
• $\Sigma^* =$

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Cardinality of $\mathbb{P}(()\Sigma^*)$ Review of Terms

- $\Sigma = \{0,1\} =$ the *binary* alphabet
- $\Sigma^* = \{ \text{ all binary strings} \}$ $\{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, 010, 011, 100, 101, 110, 111, ... \}$
- $\mathbb{P}((\Sigma^*) = \text{Set of all subsets of } \Sigma^*$

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Cardinality of $\mathbb{P}(()\Sigma^*)$ Review of Terms

- $\Sigma = \{0, 1\} =$ the *binary* alphabet
- $\Sigma^* = \{ \text{ all binary strings} \}$ $\{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, 010, 011, 100, 101, 110, 111, ... \}$
- P(()Σ*) = Set of all subsets of Σ*
 { all binary languages}

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Cardinality of $\mathbb{P}(()\Sigma^*)$

$\mathbb{P}(()\Sigma^*) \text{ is uncountable.} \\ |\mathbb{P}(()\Sigma^*)| > |\mathbb{Z}^+| \\ |\mathbb{P}(()\Sigma^*)| > \aleph_0$

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$\mathbb{P}(()\Sigma^* \text{ is Uncountable}$

TBP: $\mathbb{P}(()\Sigma^*)$ is uncountable.

- TBP: $|\mathbb{P}(()\Sigma^*)| \neq |\mathbb{Z}^+|$
- $\mathsf{FSOC:} \quad |\mathbb{P}(()\Sigma^*)| = |\mathbb{Z}^+|$
 - 1. bijection $\exists f : \mathbb{Z}^+ \to \mathbb{P}(()\Sigma^*)$
 - 2. *f* can be represented as a table

Countably Infinite

Same cardinality

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1	0	1	0	1	0	1	0	1	0	
2	0	1	0	1	1	1	0	0	0	
3	0	0	1	0	0	0	0	0	0	
4	1	0	1	0	1	0	0	0	1	
5	1	0	0	0	1	0	0	0	1	
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Each row represents a subset of Σ^* or an element of $\mathbb{P}(()\Sigma^*).$ A sequence of Boolean values whether the string atop the column is/is not in the language in that row.

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001 01 11 0 1 1 1 0 ... 0 1 0 0 0 0 0 ... 0 1 0 1 0 0 0 1 Let $f(i) = f(i)_1 f(i)_2 f(i)_3 f(i)_4 f(i)_5 \dots$ Let d, the diagonal language, be $f(1)_1 f(2)_2 f(3)_3 f(4)_4 f(5)_5 \ldots = 01101 \ldots$

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1 00 01 110 111 000 001 ... 1 0 1 0 1 0 1 0 1 0 ... 2 0 1 0 1 1 1 0 0 0 ... $0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0$ 3 $1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 1$ 4 0 1 5 0 0 0 0 1 0 1 Let $f(i) = f(i)_1 f(i)_2 f(i)_3 f(i)_4 f(i)_5 \dots$ Let d, the diagonal language, be $f(1)_1 f(2)_2 f(3)_3 f(4)_4 f(5)_5 \ldots = 01101 \ldots$ Let \overline{d} , the *compliment* of the diagonal language be $f(1)_1 f(2)_2 f(3)_3 f(4)_4 f(5)_5 \ldots = 10010 \ldots$

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1 00 01 110 111 000 001 ... 1 0 1 0 1 0 1 0 1 0 ... 2 0 1 0 1 1 1 0 0 0 ... 0 0 1 0 0 0 0 0 3 0 $1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 1$ 4 0 1 5 0 0 0 0 1 0 1 Let $f(i) = f(i)_1 f(i)_2 f(i)_3 f(i)_4 f(i)_5 \dots$ Let d, the diagonal language, be $f(1)_1 f(2)_2 f(3)_3 f(4)_4 f(5)_5 \ldots = 01101 \ldots$ Let \overline{d} , the *compliment* of the diagonal language be $f(1)_1 f(2)_2 f(3)_3 f(4)_4 f(5)_5 \ldots = 10010 \ldots$ $\overline{d} \notin range(f)$.

Brian C. Ladd (Computer Science DepartmeComputer Scientist's View of Cantor's Diagor S

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TBP: $\overline{d} \notin range(f)$.

FSOC: $\overline{d} \in range(f)$. 1. $\exists z \in \mathbb{Z}^+ \ni f(z) = \overline{d}$ Definition of range 2. $\overline{d}_z = f(z)_z = b$ \overline{d}_z from the table 3. $\overline{d}_z = \overline{f(z)_z} = \overline{b}$ by construction $\Rightarrow \Leftarrow \overline{d}_z = \overline{b} \land \overline{d}_z = b$ Combine 2, 3 $\therefore f(z) \neq \overline{d}$ $\therefore \overline{d} \notin range(f)$

f is **not** surjective; f is not bijective

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$\mathbb{P}(()\{0,1\}^*)$ is Uncountable

TBP: $\mathbb{P}(()\Sigma^*)$ is uncountable.



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